

# SWS: A Complexity-Optimized Solution for Spatial-Temporal Kernel Density Visualization

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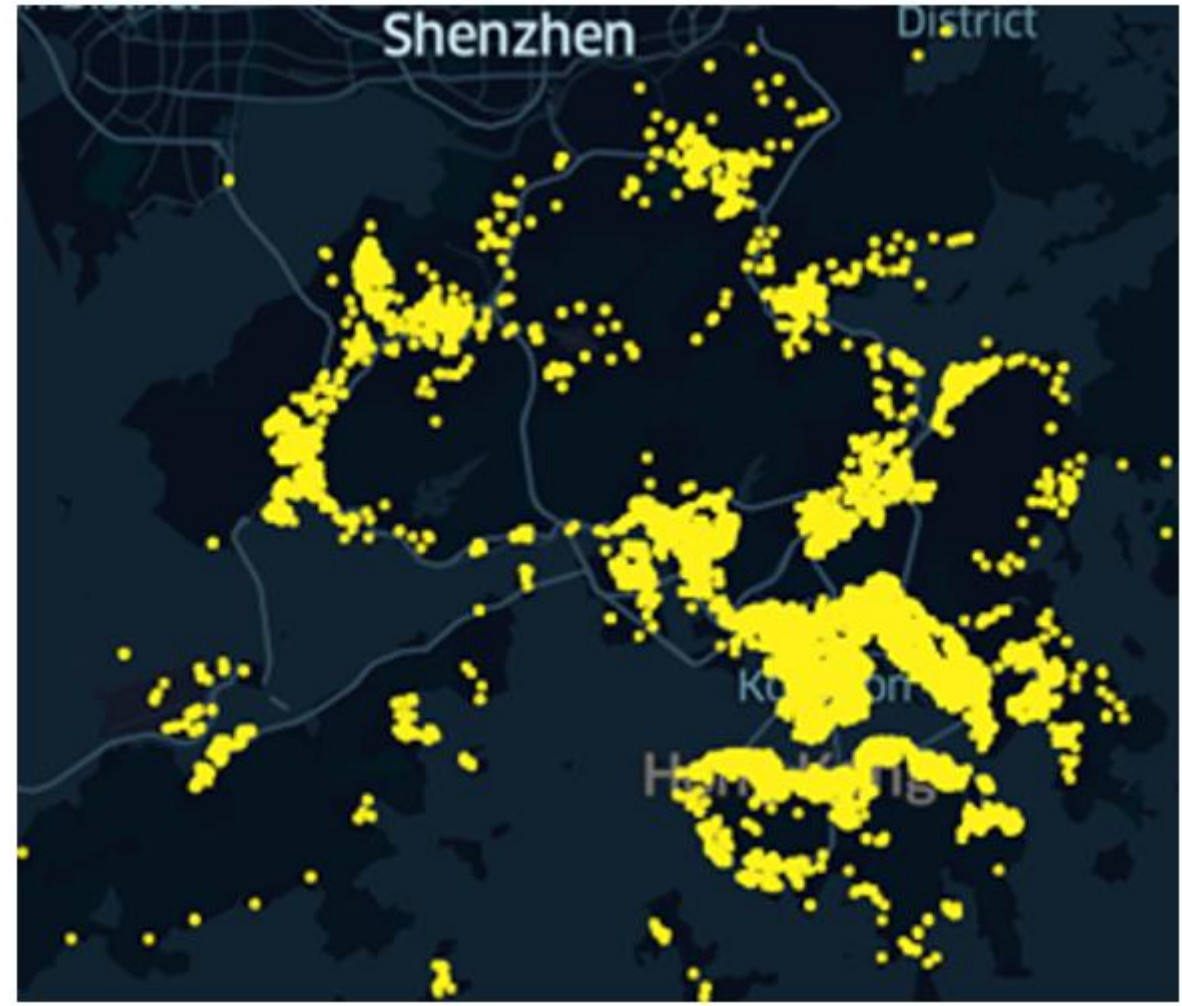
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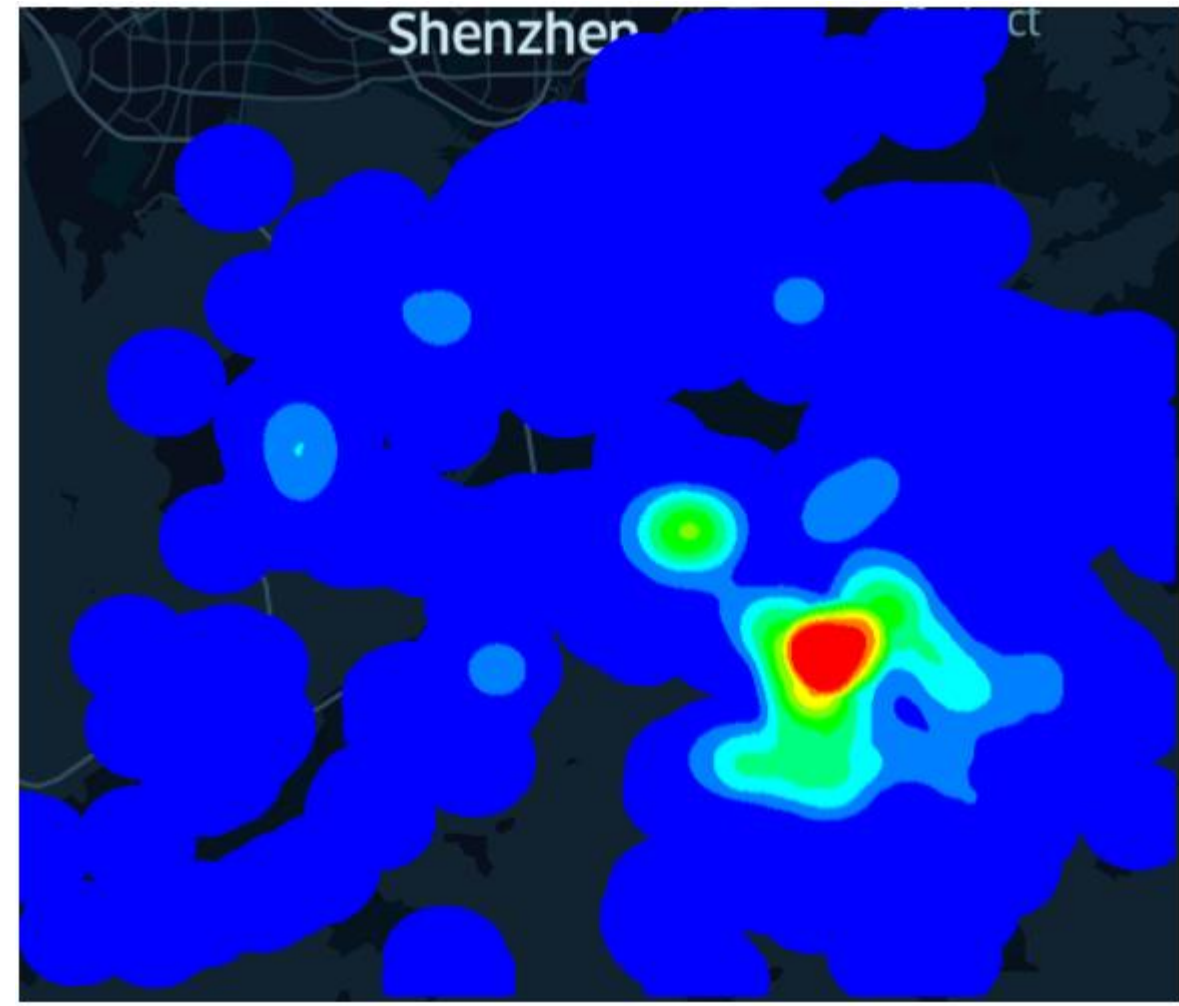
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## What is Kernel Density Visualization (KDV)?



Hong Kong  
COVID-19 cases



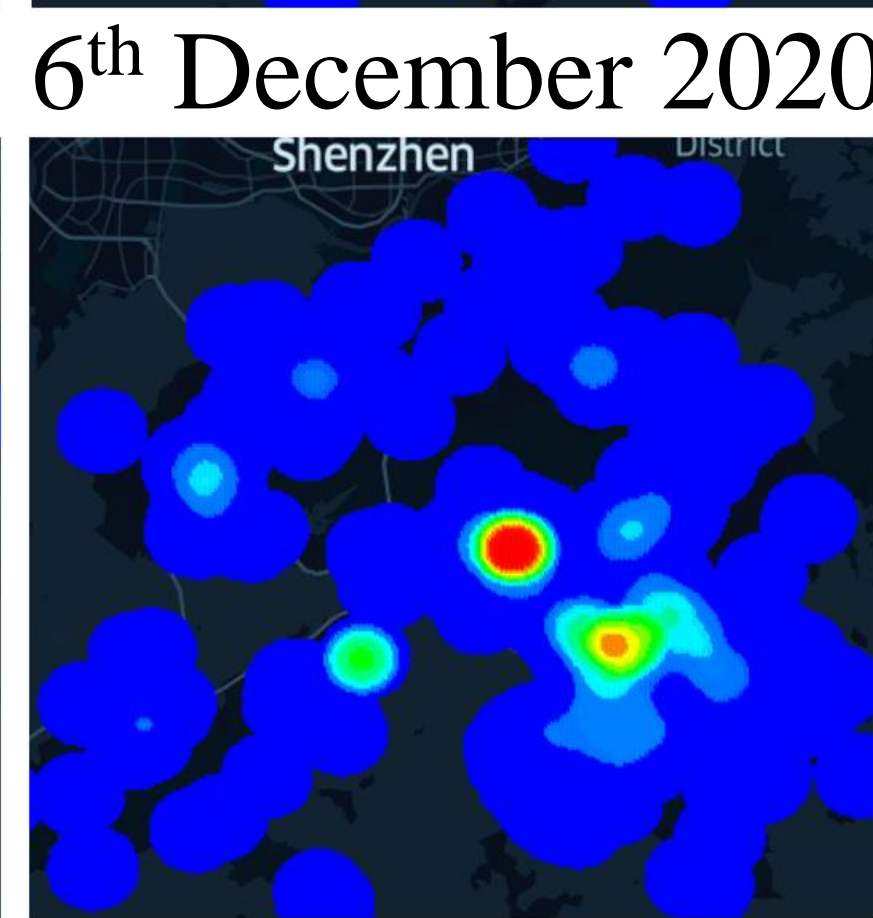
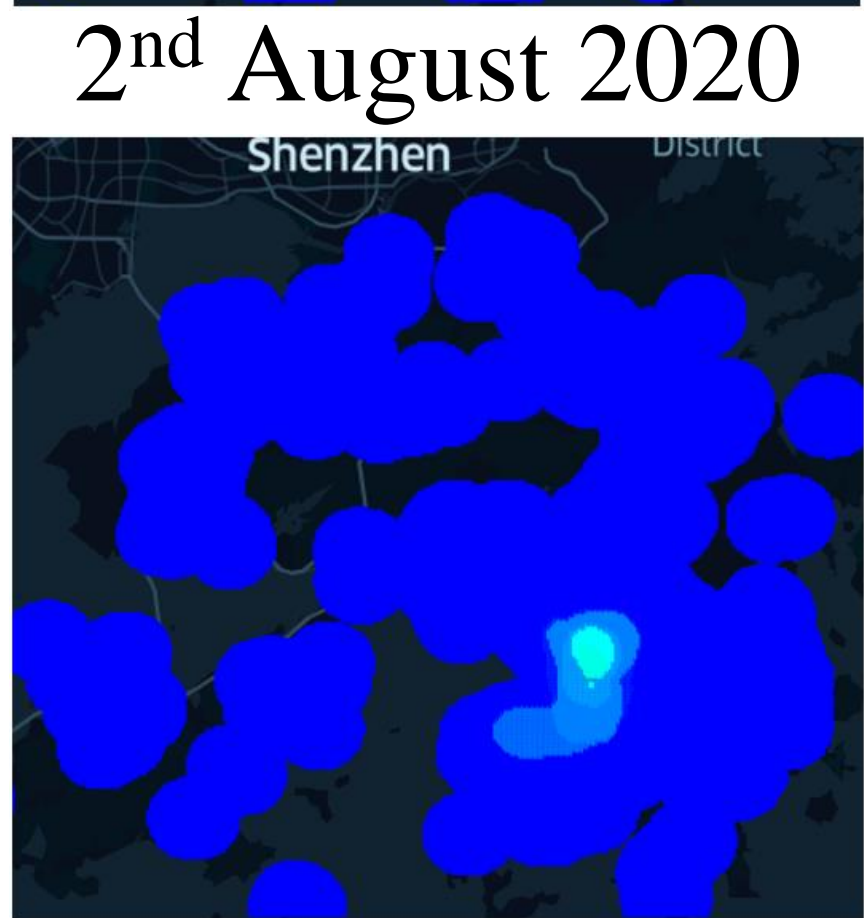
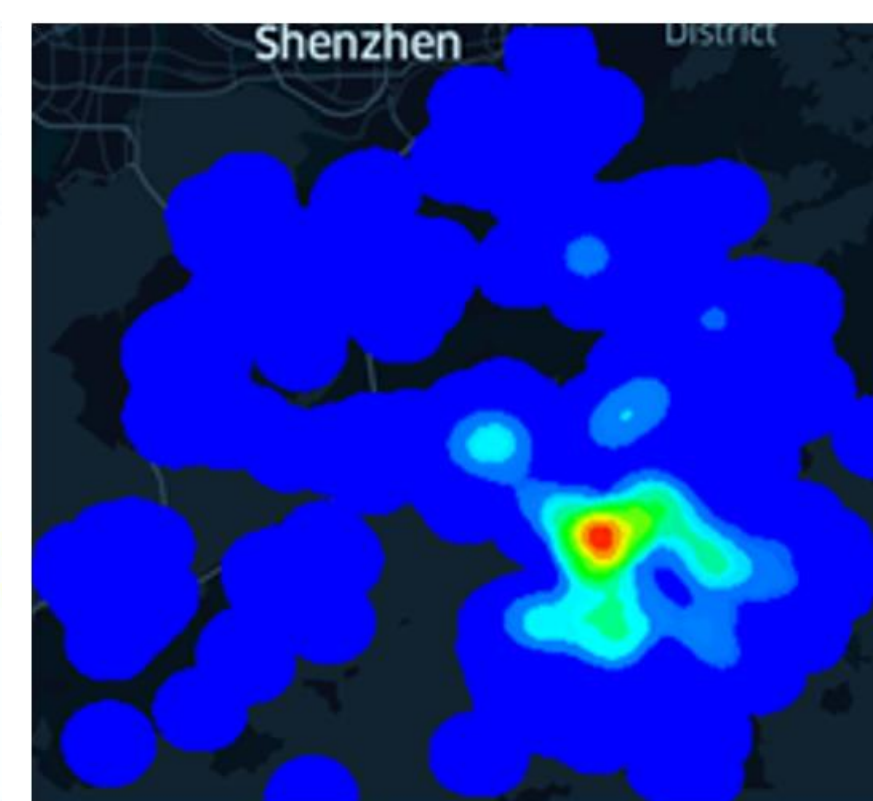
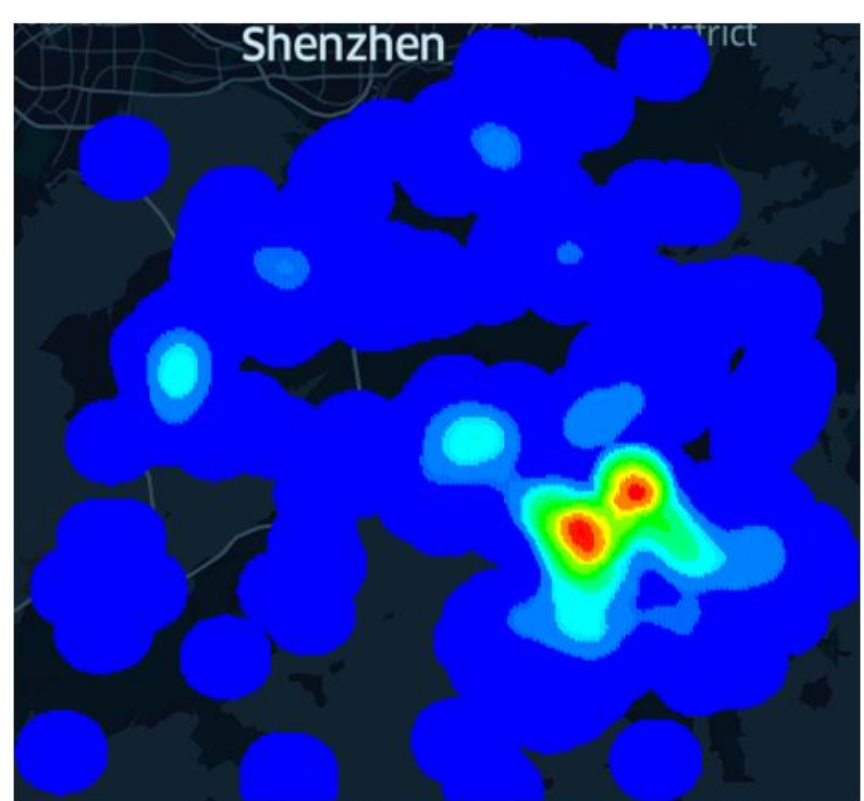
Hotspot map  
(based on KDV)

- Goal of KDV: Given a location dataset, we need to color each pixel  $\mathbf{q}$  based on the kernel density function  $\mathcal{F}_P(\mathbf{q})$ , where:

$$\mathcal{F}_P(\mathbf{q}) = \sum_{\mathbf{p} \in P} w \cdot K_{\text{space}}(\mathbf{q}, \mathbf{p})$$

- Support many geographical applications:
  - COVID-19 hotspot detection
  - Crime hotspot detection
  - Traffic accident hotspot detection
  - Traffic hotspot detection
- Does not consider the occurrence time of each location data point ☹️

## Overview of Spatial-Temporal Kernel Density Visualization (STKDV)



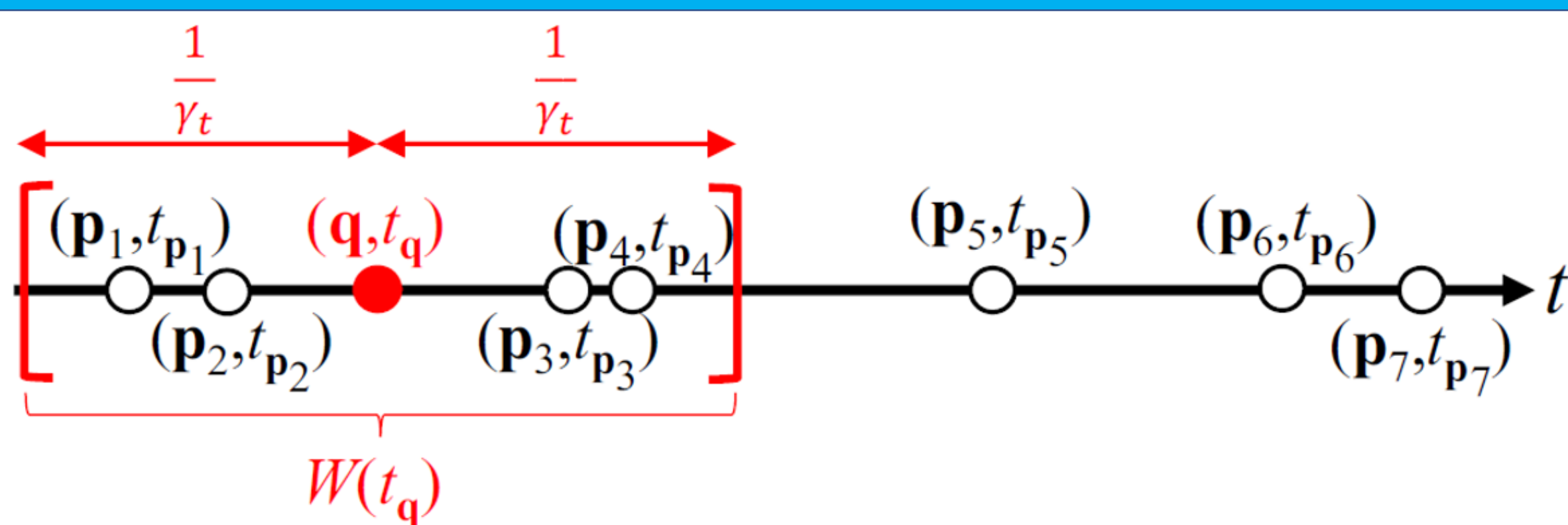
2<sup>nd</sup> August 2020 6<sup>th</sup> December 2020  
28<sup>th</sup> February 2021 28<sup>th</sup> January 2022

- Consider a location dataset  $\hat{P} = \{(\mathbf{p}_1, t_{\mathbf{p}_1}), (\mathbf{p}_2, t_{\mathbf{p}_2}), \dots, (\mathbf{p}_n, t_{\mathbf{p}_n})\}$  with size  $n$ .
- Color each pixel  $\mathbf{q}$  with the timestamp  $t_{\mathbf{q}}$  based on the spatial-temporal kernel density function  $\mathcal{F}_{\hat{P}}(\mathbf{q}, t_{\mathbf{q}})$ , where:

$$\mathcal{F}_{\hat{P}}(\mathbf{q}, t_{\mathbf{q}}) = \sum_{(\mathbf{p}, t_{\mathbf{p}}) \in \hat{P}} w \cdot K_{\text{space}}(\mathbf{q}, \mathbf{p}) \cdot K_{\text{time}}(t_{\mathbf{q}}, t_{\mathbf{p}})$$

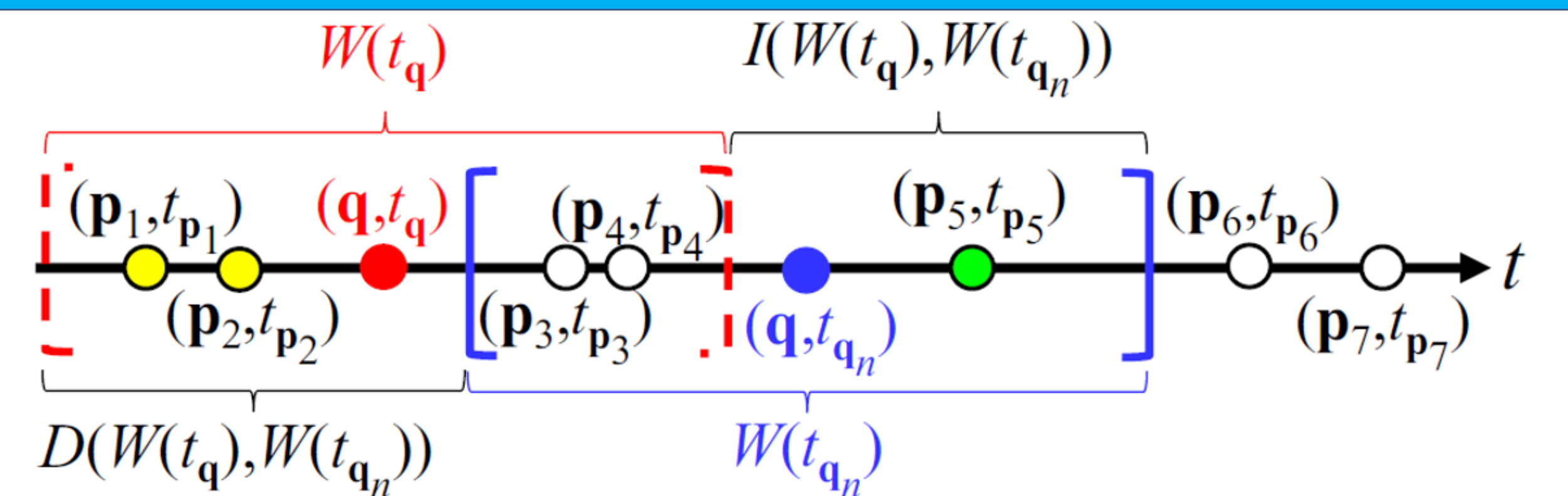
- The time complexity of a naive solution for generating STKDV is  $O(XYTn)$  ☹️
- Example:
  - The resolution size ( $X \times Y$ ):  $128 \times 128$
  - The number of timestamps ( $T$ ): 128
  - The total number of data points ( $n$ ): 1,000,000
  - The total cost is: **2.09 trillion operations** ☹️

## Sliding-Window-based Solution (SWS)



$$\begin{aligned} \mathcal{F}_{\hat{P}}(\mathbf{q}, t_{\mathbf{q}}) &= \sum_{(\mathbf{p}, t_{\mathbf{p}}) \in W(t_{\mathbf{q}})} w \cdot K_{\text{space}}(\mathbf{q}, \mathbf{p}) \cdot (1 - \gamma_t^2 \text{dist}(t_{\mathbf{q}}, t_{\mathbf{p}})^2) \\ &= w(1 - \gamma_t^2 t_{\mathbf{q}}^2) \cdot S_{W(t_{\mathbf{q}})}^{(0)}(\mathbf{q}) + 2w\gamma_t^2 t_{\mathbf{q}} \cdot S_{W(t_{\mathbf{q}})}^{(1)}(\mathbf{q}) - w\gamma_t^2 \cdot S_{W(t_{\mathbf{q}})}^{(2)}(\mathbf{q}) \end{aligned}$$

where  $S_{W(t_{\mathbf{q}})}^{(i)}(\mathbf{q}) = \sum_{(\mathbf{p}, t_{\mathbf{p}}) \in W(t_{\mathbf{q}})} t_{\mathbf{p}}^i \cdot K_{\text{space}}(\mathbf{q}, \mathbf{p})$



$$S_{W(t_{q_n})}^{(i)}(\mathbf{q}) = S_{W(t_{\mathbf{q}})}^{(i)}(\mathbf{q}) - S_{D(W(t_{\mathbf{q}}), W(t_{q_n}))}^{(i)}(\mathbf{q}) + S_{I(W(t_{\mathbf{q}}), W(t_{q_n}))}^{(i)}(\mathbf{q})$$

The time complexity for updating the window is  $O(|I(W(t_{\mathbf{q}}), W(t_{q_n}))| + |D(W(t_{\mathbf{q}}), W(t_{q_n}))|)$ .

The time complexity for finding the density values of each pixel  $\mathbf{q}$  with  $T$  timestamps is:  $O(T + n)$ .

## Theoretical Results

Method	Time complexity	Space complexity	Ref.
SCAN	$O(XYTn)$	$O(XYT + n)$	NIL
RQS <sub>kd</sub>			[23, 42]
RQS <sub>ball</sub>			[28, 42]
SWS	$O(XY(T + n))$		Sections 3-5

## Experimental Results

