

Large-scale Spatiotemporal Kernel Density Visualization

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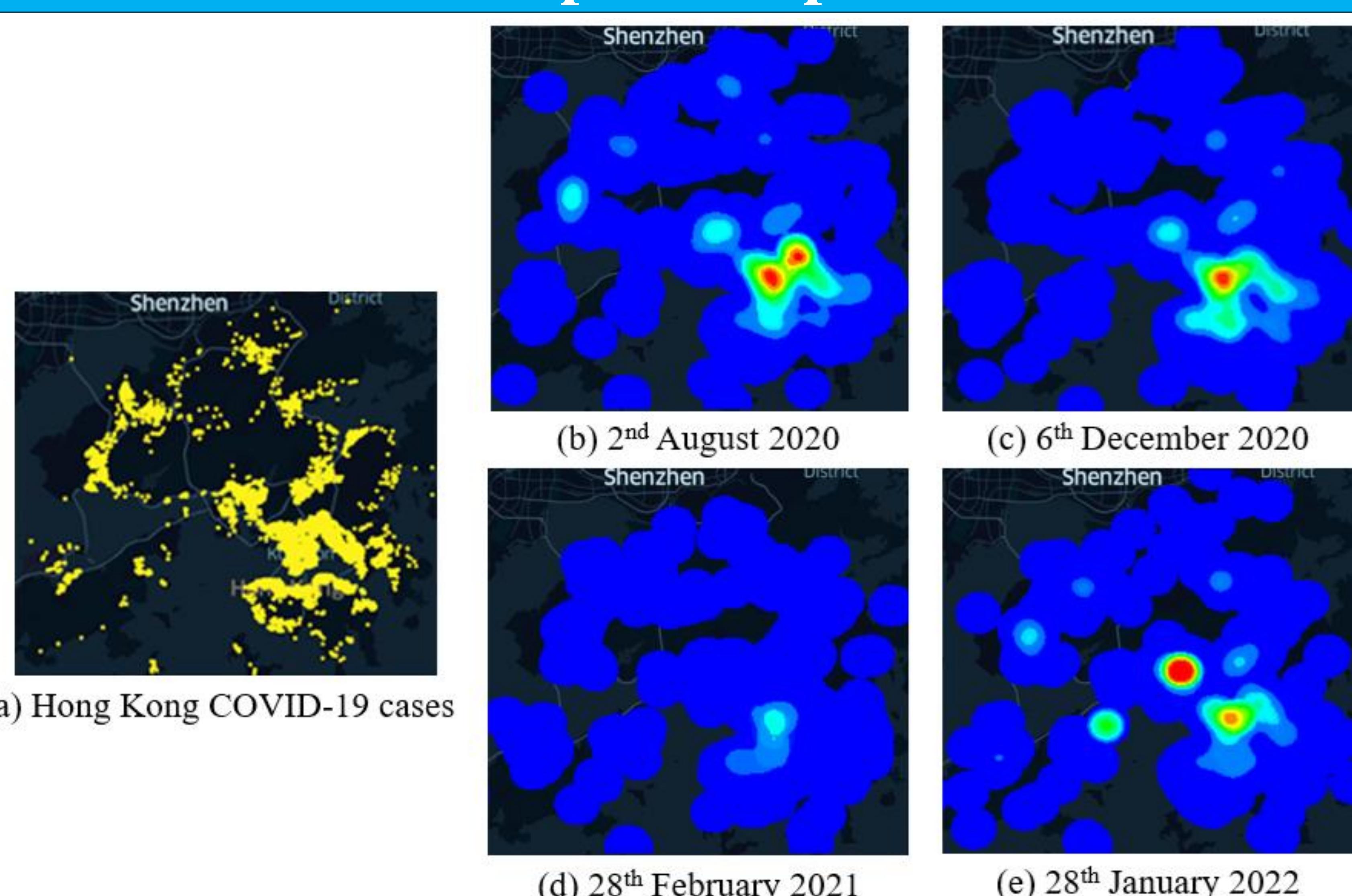
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What is Spatiotemporal Kernel Density Visualization (STKDV)?



Detect the disease outbreak based on the Hong Kong COVID-19 location dataset.

Color each pixel-timestamp (\mathbf{q}, t_i) pair based on the spatiotemporal kernel density function $\mathcal{F}_{\hat{P}}(\mathbf{q}, t_i)$, where

$$\mathcal{F}_{\hat{P}}(\mathbf{q}, t_i) = \sum_{(\mathbf{p}, t_p) \in \hat{P}} w \cdot K_{\text{space}}^{(b_\sigma)}(\mathbf{q}, \mathbf{p}) \cdot K_{\text{time}}^{(b_\tau)}(t_i, t_p)$$

Commonly used spatial kernel functions and temporal kernel functions.

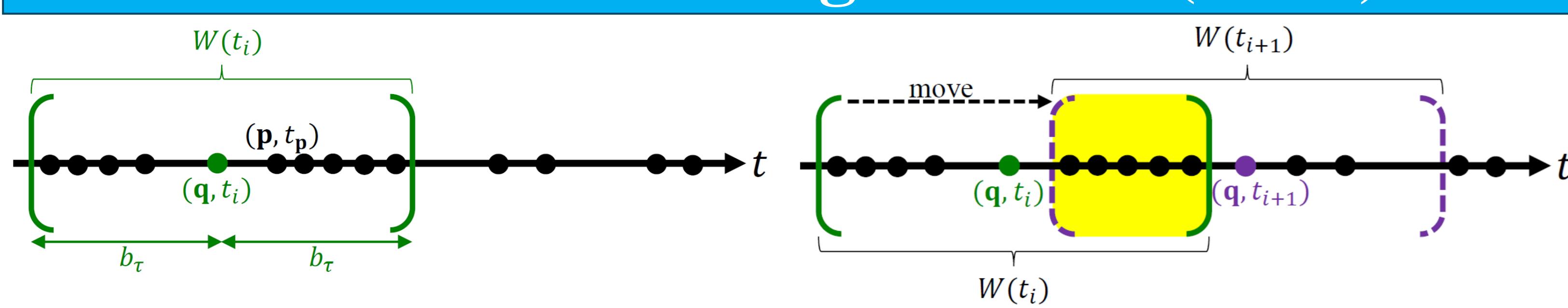
Kernel	$K_{\text{space}}^{(b_\sigma)}(\mathbf{q}, \mathbf{p})$	$K_{\text{time}}^{(b_\tau)}(t_i, t_p)$
Uniform	$\begin{cases} \frac{1}{b_\sigma} & \text{if } dist(\mathbf{q}, \mathbf{p}) \leq b_\sigma \\ 0 & \text{otherwise} \end{cases}$	$\begin{cases} \frac{1}{b_\tau} & \text{if } dist(t_i, t_p) \leq b_\tau \\ 0 & \text{otherwise} \end{cases}$
Epanechnikov	$\begin{cases} 1 - \frac{1}{b_\sigma^2} dist(\mathbf{q}, \mathbf{p})^2 & \text{if } dist(\mathbf{q}, \mathbf{p}) \leq b_\sigma \\ 0 & \text{otherwise} \end{cases}$	$\begin{cases} 1 - \frac{1}{b_\tau^2} dist(t_i, t_p)^2 & \text{if } dist(t_i, t_p) \leq b_\tau \\ 0 & \text{otherwise} \end{cases}$
Quartic	$\begin{cases} (1 - \frac{1}{b_\sigma^2} dist(\mathbf{q}, \mathbf{p})^2)^2 & \text{if } dist(\mathbf{q}, \mathbf{p}) \leq b_\sigma \\ 0 & \text{otherwise} \end{cases}$	$\begin{cases} (1 - \frac{1}{b_\tau^2} dist(t_i, t_p)^2)^2 & \text{if } dist(t_i, t_p) \leq b_\tau \\ 0 & \text{otherwise} \end{cases}$

STKDV is computationally expensive, which takes $O(XYTn)$ time.

Example:

- The resolution size ($X \times Y$): 128×128
- The number of timestamps (T): 128
- The total number of data points (n): 1,000,000
- The total cost is: **2.09 trillion operations** ☺

Overview of Existing Solution (SWS)



Only those data points (\mathbf{p}, t_p) in $W(t_i)$ can contribute to $\mathcal{F}_{\hat{P}}(\mathbf{q}, t_i)$.

Efficiently update from $S_{W(t_i)}^{(u)}(\mathbf{q})$ to $S_{W(t_{i+1})}^{(u)}(\mathbf{q})$.

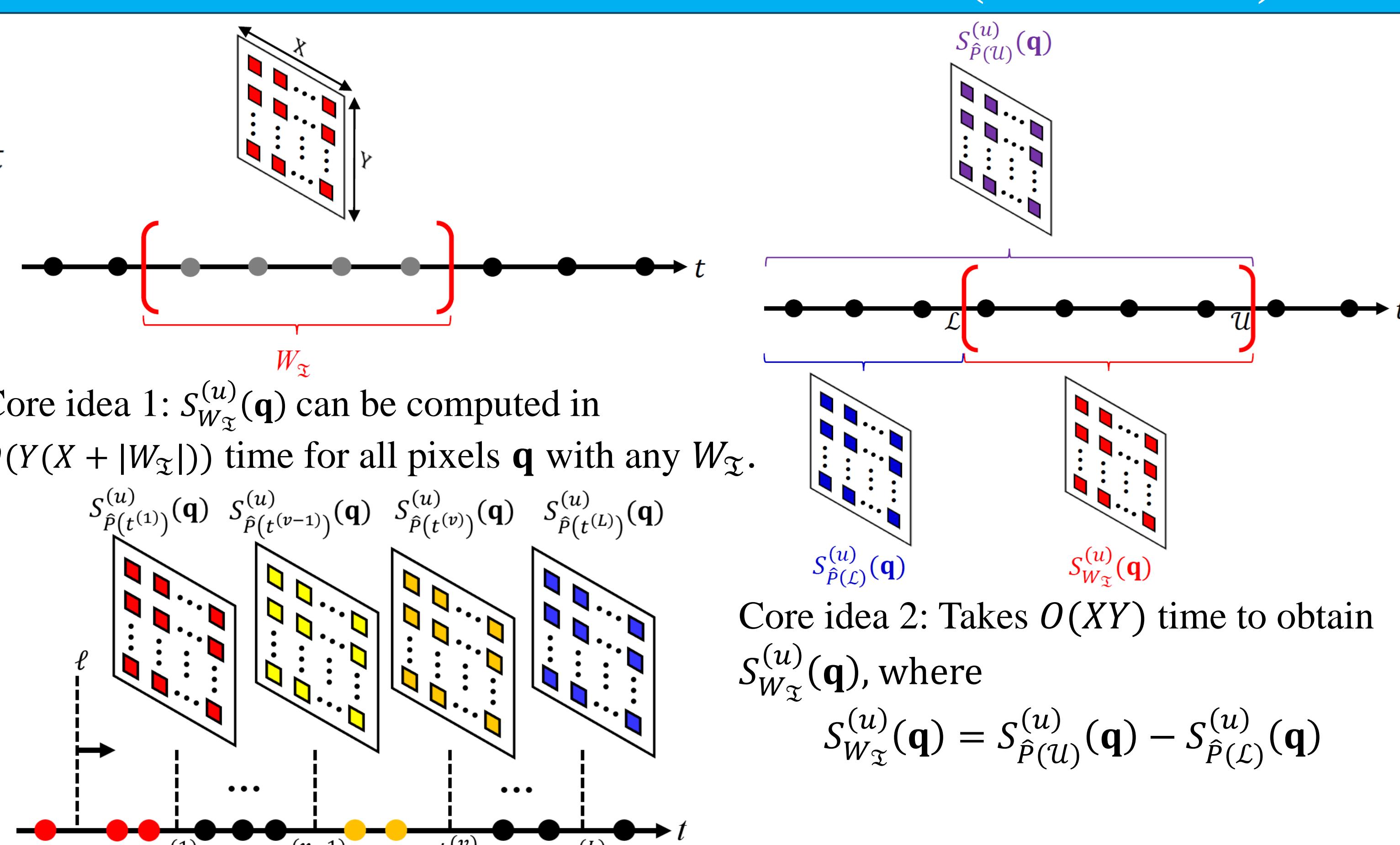
$$\mathcal{F}_{\hat{P}}(\mathbf{q}, t_i) = \sum_{(\mathbf{p}, t_p) \in \hat{P}} w \cdot K_{\text{space}}^{(b_\sigma)}(\mathbf{q}, \mathbf{p}) \cdot \left(1 - \frac{1}{b_\tau^2} dist(t_i, t_p)^2\right)$$

$$= w \left(1 - \frac{t_i^2}{b_\tau^2}\right) S_{W(t_i)}^{(0)}(\mathbf{q}) + \frac{2wt_i}{b_\tau^2} S_{W(t_i)}^{(1)}(\mathbf{q}) - \frac{w}{b_\tau^2} S_{W(t_i)}^{(2)}(\mathbf{q})$$

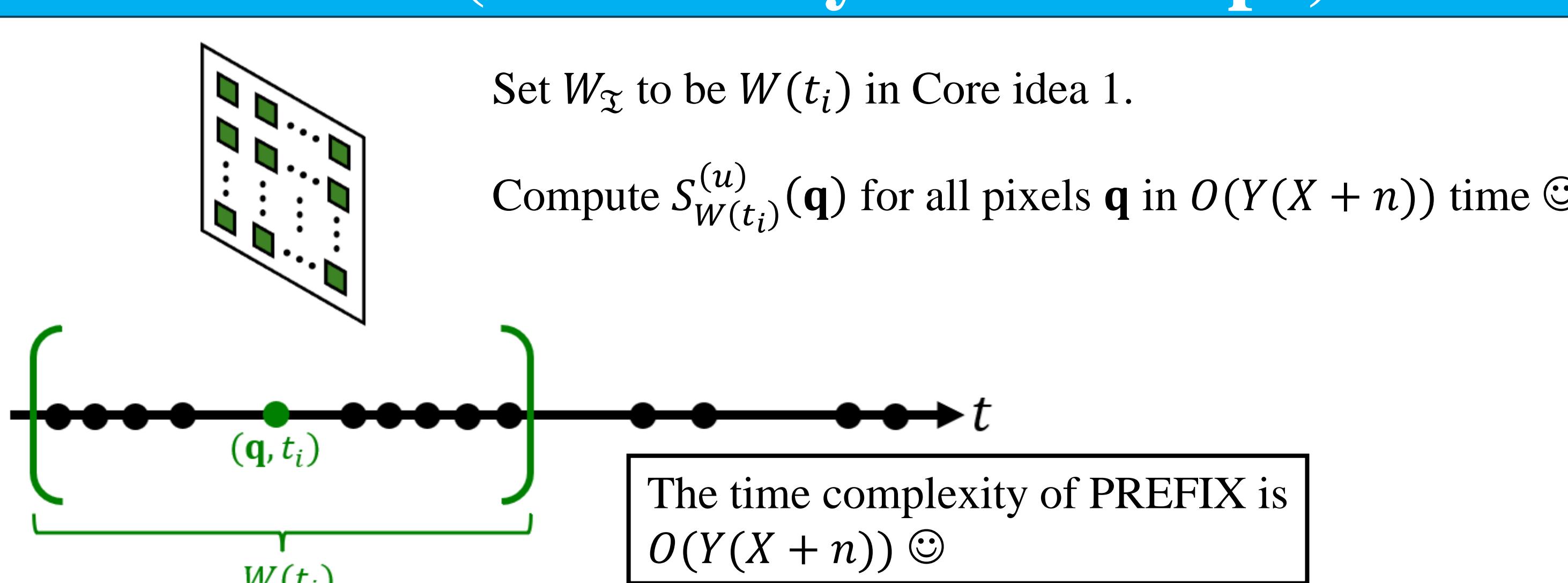
$$\text{where } S_{W(t_i)}^{(u)}(\mathbf{q}) = \sum_{(\mathbf{p}, t_p) \in W(t_i)} t_p^u \cdot K_{\text{space}}^{(b_\sigma)}(\mathbf{q}, \mathbf{p})$$

The time complexity of SWS is $O(XY(T + n))$.

Core ideas of Our Solution (PREFIX)

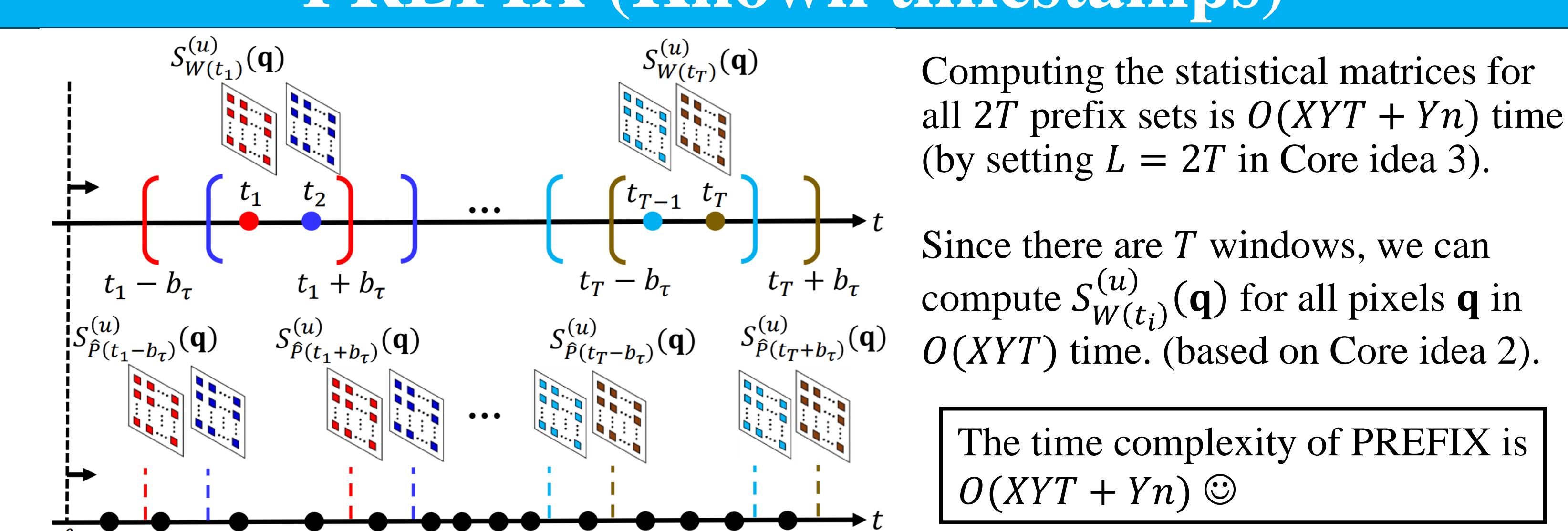


PREFIX (On-the-fly timestamps)



Set W_xi to be $W(t_i)$ in Core idea 1.

Compute $S_{W(t_i)}^{(u)}(\mathbf{q})$ for all pixels \mathbf{q} in $O(Y(X + n))$ time ☺



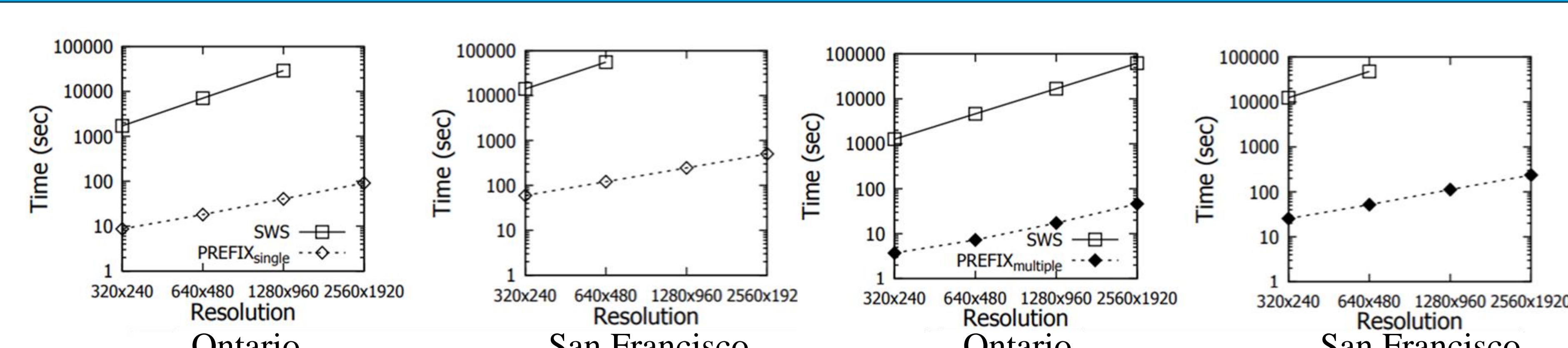
Computing the statistical matrices for all $2T$ prefix sets is $O(XYT + Yn)$ time (by setting $L = 2T$ in Core idea 3).

Since there are T windows, we can compute $S_{W(t_i)}^{(u)}(\mathbf{q})$ for all pixels \mathbf{q} in $O(XYT)$ time. (based on Core idea 2).

The time complexity of PREFIX is $O(XYT + Yn)$ ☺

Theoretical Results

Problem	Method	Time complexity	Space complexity
STKDV (on-the-fly timestamp)	SWS	$O(XYn)$	$O(XY + n)$
STKDV (on-the-fly timestamp)	PREFIX _{single} (Section IV-B)	$O(Y(X + n))$ (Theorem 1)	$O(XY + n)$ (Theorem 4)
STKDV (T known timestamps)	SWS	$O(XY(T + n))$	$O(XYT + n)$
STKDV (T known timestamps)	PREFIX _{multiple} (Section IV-C)	$O(XYT + Yn)$ (Theorem 2)	$O(XYT + n)$ (Theorem 5)
Bandwidth tuning	SWS	$O(MNXY(T + n))$	$O(MNXYT + n)$
Bandwidth tuning	PREFIX _{tuning} (Section IV-D)	$O(M(XYTN + Yn))$ (Theorem 3)	$O(MNXYT + n)$ (Theorem 6)



Experimental Results